



## Envisioneer 3.0c3 Update

### RESOLVED ISSUES

The following is a list of technical problems that have been resolved in the Envisioneer 3.0c3 update.

#### Building

- A crash no longer occurs when two sides of a floor are overlapped.
- The custom roof shape setting is now creating the roof surfaces.
- Surface framing is now following the proper direction and slope.
- Stepped footings are now attaching properly to all curved walls.
- Baseboards now recognize all opening shapes and no longer extend through the opening.
- Cabinets have an increased allowance for backsplash height and thickness.

#### 3DTrueView™ Rendering

- In Basic rendering, the terrain now renders properly and does not rotate when photoboards are present.

#### Tools

- Inserted views now insert at the correct scale.
- Inserted views now remain visible after moving them multiple times.
- The hidden inserted views described in the above issue are now displayed in all files. You can now remove these views to decrease drawing file size.
- Catalog elements now restore to the current element after a drafting element has been converted.
- The area of surfaces is now reported correctly in the project estimate.
- The line styles for schedules and marks are now scaling correctly when the Lineweight setting is enabled.
- Framing that has been converted to members is no longer doubling up on certain members.

#### Estimate

- The height and width of trim is now being reported correctly in the trim record of the quantity report template.

#### Interface

- The right-click menu for fills now displays a Help option.
- The file name edit box and browse button have been removed from Cut List tab of the Generate Project Estimate dialog.

## **Catalog**

- All dimension styles are now using the Dimension Line line style.
- Materials are now applied to all trim elements.
- "120 Volt Single Outlet" now has correct elevation setting.
- "Queen Sized Bed 3" now has a material set for the Mattress/Bedding component.
- Any line style with the description "Magenta" is now called "Periwinkle".
- Corner cabinet insertion points have been changed to the middle of the object to ease insertion difficulties.
- Member descriptions have been changed to reflect the proper way of describing nominal sizes.
- Texture mapping has been corrected for imported 3DS objects.

## **File Management**

- All text is now exporting with the 2D exported file.
- Repair Project tool has been updated to include a fence corruption issue.